



When gaining a
Potion Token,
gain 2 points
if you have the
Start Player Token.



When taking the Explore
Action, look at the top 3
cards, choose 1 card,
and return the others
to the deck in any order.
(once per game)



When taking the
Collect Action,
gain 1 point if no
other player has
ended their turn.



During Scoring, if
your score reaches
16 or more points,
then the game ends
and no other
ingredients are scored.



When gaining 3 or
more Bonus Points,
gain 2 additional
points.



When taking the Explore
Action, if you bust then
you may take any card
from that column
instead of the card
you busted with.



If you are tied for
the most points at
the end of the game,
then you break
the tie and win.



When taking the
Explore Action,
gain 1 point if
you bust.

This card has all the values 3/5/7/9 while it is in a column.

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